Zylinc Attendant Console – Component Overview





Call Handling and Icon Description





Basic call handling

Call a number and end a call

- Enter a number (1) or Click on a phone number next to a user (F).
 Click on Dial (2).
- Click on Hang Up (6) to end the call.

Answer an incoming call

- If you do not already have an active call (G/H), select the call you wish to answer (I).
- Click on Answer (3).

Put a call on hold

- During a call (G/H), click on Hold (4). The button changes to Resume.
- Click on Resume (4) to resume the call.

Transfer a call

Unattended transfer

- During an incoming call (G), which is not on hold, select (F) or enter (1) the number you wish to transfer the call to.
- Click on Transfer (5).

Attended transfer

- Have both an incoming (G) and an outgoing (H) call. The Hold button (4) changes to Toggle.
- Click on Toggle (4) to change which call you are talking to.
- Click on Transfer (5) to connect the two calls.

Camp a call (transfer a call to a busy phone)

- During an incoming call (G), which is not on hold, select the number you wish to camp the call at (F).
- Click on Camp (7).

Other call features

Cancel a transfer/camp (withdraw call)

- In Transfers (J), select the call you wish to withdraw.
- Click on Withdraw (9).

Park a call

- During an active call (G/H), click on Park (8). The button changes to Retrieve. The parked call can be viewed in Transfers (J).
- Click on Retrieve (8) to retrieve and continue the call.

Record a call (only available when using an internal phone)

- Click Record (10) during a call to record it.
- When the call ends, choose whether to save the recording or discard it. Please note that the entire conversation is recorded, even the part before you pressed Record.